

Volleyball Uniform Design Instructions

Remember, the price is the same no matter how many colors you choose in your printing, so have some fun with it. Don't worry about making the text size or placement perfect. We will make sure everything is centered and proportionally correct. This process can be done on a phone, but it is much easier on a laptop or tablet.

- Step 1 is choosing your colors. The primary color is your main body color. Colors 2 and 3 are accent colors. After you choose a color, you will see a preview of how it will look on all of the designs. You will have the ability to change the colors again on the next step. **Please note, colors on your screen may differ from the actual color.** We have printed color swatches and sample jerseys in store for your reference. If you have time, we recommend stopping by our store to look at the colors.
- Click on your desired design.
- Hover or click on a color to preview or make a change. To create an ombre look, click the Gradient bar, choose two colors and click the Black/white box. Click the checkered box to remove it.
- You can also add a fill pattern like Camo or Carbon Fiber by clicking on the Pattern bar and choosing a color. Location 2 and 3 are great places to add a pattern.
- Continue finalizing your colors in all of the locations. Most designs have more than 3 locations.
- Click the "Next" button to reach the Names/Numbers tab.
- Under **Team Name**, click ADD TEXT. If you want a logo instead of a team name, you can add it in a later step.
- Type in your team name. The size of the text will be adjusted to fit proportionately to each jersey.
- To change the text font, Click the "FONT & COLOR" bar and scroll to see other font options.
- Click **Outline** to add an outline color (we recommended using one of the accent colors).
- Click **Outline 2** to add a second outline color.
- If you would like more font options, you can go to www.1001fonts.com and send us a custom font to use.
- Click **Front Number**. Most leagues require a 4" number on the front. A 4" number on the front may look small on the mock up, but it is the standard size for youth jerseys and looks proportionally correct when printed.
- Add a **Player Name** on back if desired.
- Click **Back Number** and ADD TEXT- **Change the size to our standard 6" size.** The number may look small on the mock up, but it is the proper size on a youth jersey. We will adjust/center the number placement.
- Add sleeve numbers if desired.
- Click the "Next" button to access logos and images. These can be added anywhere on the jersey. You can select a stock image in the builder or you can upload your own high quality image (.svg, .jpeg, .png, etc.). If you upload a logo, you will also need to email us the logo file. If you are unsure about the quality of the artwork, we will review your logo file and let you know. There will typically not be an art fee, however if the image is low quality, we may need to recreate it with a 1 time charge (up to \$50). Please allow 24-48 hours for a proof. For the fastest service, it is best to use the stock images on the builder.
- Click the Share icon  on the left side of the screen. You will be prompted to Register (which is quick and easy) or Log in if you already have registered.
- You will also be prompted to Save your design before sharing. Please use your Team Name AND Coach's last name in the design name. You may need to click share icon again.
- Click the image of the Envelope/Email Design button or you can email us the link with your logo file or idea.
- Enter TEAMSALES@H5SPORTS.COM in the Dealer's Email(s): **This is very important.**
- You can also add any additional information or design idea/help requests in the NOTES section.
- We will review your design and email you with any recommended changes.
- It is a good idea to download your design.

If there is anything you would like to do that isn't on the builder, please come to our store to work with one of our design experts. We can help create virtually any design or pattern. You can also request any custom CMYK color.